

## ParaTravellers EVP's

Posted by DementedWarlok - 07 Feb 2011 03:47

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This is of glass breaking in the middle of a cemetery. We do not know a whole lot about this cemetery yet. The road it's on is very weird and has blind spots.

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## Re: ParaTravellers EVP's

Posted by crystalcross - 07 Feb 2011 15:45

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Very interesting EVP! Were you where there was a chain link fence? Almost sounds like the sound of a chain link fence gate closing.

Doesn't have the ringing of glass, but rather large metallic object. Very cool! I'll try to slow it down, and see what it sounds like.

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## Re: ParaTravellers EVP's

Posted by DementedWarlok - 07 Feb 2011 16:48

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Well there was a fence around the cemetery. If I recall nobody was near it.

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## Re: ParaTravellers EVP's

Posted by crystalcross - 07 Feb 2011 17:42

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Even better!

You have a sound, possible source of the sound, and no explainable reason for it to happen.

Nice work!

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## Re: ParaTravellers EVP's

Posted by DementedWarlok - 07 Feb 2011 17:44

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yay!!

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**Re: ParaTravellers EVP's**

Posted by DementedWarlok - 07 Mar 2011 05:27

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here is another EVP i got at a gunshop where someone died about 2 years ago. he was shot.

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**Re: ParaTravellers EVP's**

Posted by DementedWarlok - 07 Mar 2011 05:29

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mybad got this EVP at a gunshop it sounds like need help

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**Re: ParaTravellers EVP's**

Posted by DementedWarlok - 07 Mar 2011 18:21

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here is another EVP we caught and heard with our own ears. we were in a old jail museum in the female ward when we caught this female voice.

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**Re: ParaTravellers EVP's**

Posted by crystalcross - 07 Mar 2011 19:21

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Nice catch there! There's no disputing that EVP. Its a female's voice. Can't quite make out what its saying. It sounds like two words. Very cool!

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**Re: ParaTravellers EVP's**

Posted by DementedWarlok - 08 Mar 2011 01:01

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yeah that was a great place a old jail turned into a museum!

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