Ghosts and Haunts Forum - Ghosts and Haunts

Generated: 3 November, 2025, 23:47

\sim		\sim	
()i	1/2	()	uestion
/	 . n		

Posted by b0neZ - 17 Dec 2011 18:44

As a budding investigator, I have heard it's best to protect oneself before going on a hunt. I have not

been able to find out the better ways to do this. Can someone tell me how to do it the right way?

Any help is appreciated. Thanks for reading.

Re: Quick Question

Posted by TressesOfNephthys - 17 Dec 2011 19:17

You ask for help and protection from your spirit guides, your elders, your friends and family that have passed on... Someone posted a formal prayer a while back. That's fine, but I believe it doesn't need to be anything fancy. If you ask you will receive.

Re: Quick Question

Posted by crystalcross - 18 Dec 2011 00:29

I'd have to agree with Tresses on this one.

There really are a number of ways to protect yourself. Some of which are formal, and some as simple as pooling your positive resource. Those resources being spirit guide, passed relatives, any positive influences in your life who are there to protect you on the other side.

Another method is through visualization. The important part about all of these methods is to be at piece and in a good place. In other words do not go in if you are afraid or apprehensive. That's not a good starting point. Also do not attempt any investigations with the premise of going in to get yourself scared or for the " Fear Factor" of it. That's pretty much an open invitation for trouble.

If you simply become quiet, and visualize a white light of peace and love covering your entire body, and then ask those you love who have passed to surround you in a shield of protection. And also claim the area of light which surrounds you and claim it as a protected area. Do not allow anything to enter without your permission, which you do not give.

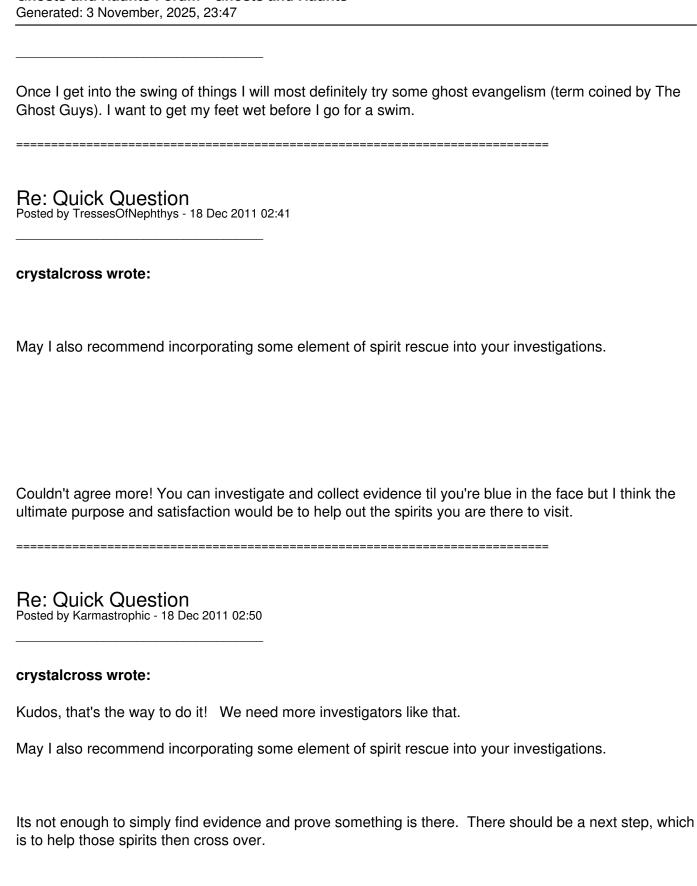
And remember, if you're not sure who or what you're going up against, don't open yourself up to it just

Ghosts and Haunts Forum - Ghosts and Haunts Generated: 3 November, 2025, 23:47 because of anything it claims. Just some advice, take it for what it is. Good luck! Re: Quick Question
Posted by TressesOfNephthys - 18 Dec 2011 00:40 Agreed. First thing, decide you are not going to be afraid. Not cocky or arrogant. Confident, but open-minded. I'm not a fan of thrill seekers or jerks. Spirits are people too, and you need to treat them the same way you would treat a stranger you just met. ______ Re: Quick Question Posted by b0neZ - 18 Dec 2011 00:46 Thank you for the help and advice. I agree, one should never be cocky or arrogant, as it get's a person nowhere. I've always had an open mind, but I also believe in being cautious when meeting new people, living or otherwise. I'm going into this with a desire to learn and understand. I'll save the being scared and Fear Factor stuff for the TV. Re: Quick Question Posted by crystalcross - 18 Dec 2011 01:17 Kudos, that's the way to do it! We need more investigators like that. May I also recommend incorporating some element of spirit rescue into your investigations.

Its not enough to simply find evidence and prove something is there. There should be a next step, which is to help those spirits then cross over. After all we're all not here to simply be paranormal tourists, but rather to help people in the process.

Re: Quick Question
Posted by b0neZ - 18 Dec 2011 01:23

Ghosts and Haunts Forum - Ghosts and Haunts



This is EXACTLY what I feel I am being called to do - spirit rescue. In all honesty, I don't give a fig about evidence or 'proving' the existence of spirits to others. All I want to do is connect with them, help them, ease their pain, or fear, or suffering. I admit this part of it is self-serving, but I want the opportunity to save them, in a sense. I want to be their rescuer and the one who sets them free from whatever holds them here. The evidence is cool, don't get me wrong, and I find it exciting to hear the EVPs and such...but what's driving me is a really deep need to help them find peace.

Ghosts and Haunts Forum - Ghosts and Haunts

Generated: 3 November, 2025, 23:47
