Ghosts and Haunts Forum - Ghosts and Haunts

Generated: 20 December, 2025, 05:46 Photo 206 Posted by undertaker1 - 12 May 2011 21:38 Discuss photo: Photo 206 The photo (Photo ID: 206) does not exist Photo 206 Posted by undertaker1 - 12 May 2011 21:38 This again is from last fridays investigation same room where alot of ctivity happened. I don't see anything just need some eyes to make sure ______ Re: Photo 206 Posted by crystalcross - 12 May 2011 22:29 Not really seeing anything here. Only thing of any interest are two reflections on the windows. Here's the first... And the second...

Ghosts and Haunts Forum - Ghosts and Haunts

Generated: 20 December, 2025, 05:46

As you can see they look like reflections of some light source in the house. I'm sure you may know what they're of.

Finally, I see what looks like an 8 or 6 or S on the door. I'm assuming it was from a sticker or something that was once on there but then removed. I've color enhanced it and brightened it up so you can see the detail in the object on the door.

.-----

Re: Photo 206 Posted by deanadallas - 13 May 2011 00:37	
I don't see anything either.	

Re: Photo 206

Posted by undertaker1 - 13 May 2011 02:01

The light source is from the camera it has a light that blinks in pics. The 8 on the door though not sure i will check that out

Re: Photo 206

Posted by princessdianna - 13 May 2011 05:27

·

Only thing I'd look in to is what was already suggested, about the shadow? on the door. Other than that, I see nothing, either.

Re: Photo 206

Posted by deanadallas - 13 May 2011 11:27

I looked real good and I don't see a shadow on the door. I do see where from the angle and light it looks to me that the wood stain is darker in spots and that is how it is reflecting.

Re: Photo 206

Posted by crystalcross - 13 May 2011 11:48

Ghosts and Haunts Forum - Ghosts and Haunts Generated: 20 December, 2025, 05:46

Agreed, all I saw on the door was a spot thats discolored where a sticker or something was at one point. In the shape of an S, 8, or 6.

.-----